# State Games of Oklahoma Figure Skating Championships

# February 27-28, 2016

USFS Well Balanced and Basic Skills with ISI Combined Events

# Arctic Edge Ice Arena Oklahoma City, Oklahoma

# Hosted By: Oklahoma City Figure Skating Club

Registration due via EntryEeze no later than January 27, 2016 Entry Page: <u>www.okcfsc.net</u> Payment via secured credit card transaction

Sanctioned by:



# 2016 State Games of Oklahoma Winter Games February 27-28, 2016

### Hosted by Oklahoma City Figure Skating Club

The 2016 State Games of Oklahoma Winter Games Figure Skating Championships is a merged U.S. Figure Skating sanctioned event endorsed by the ISI. For skaters in the ISI program, a conversion chart is provided to help determine your appropriate competition level.

This competition will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

The foundation of this announcement follows the U.S. Figure Skating Non-Qualifying Competition format with minor modifications to support the addition of ISI skaters.

The 2016 State Games of Oklahoma Figure Skating Championship is a qualifying competition for the 2017 National State Games of America Championships (SGA). Skaters may choose to enter each event at SGA that they qualify for by virtue of placing first, second or third at the State Games of Oklahoma competition.

All figure skaters residing in Oklahoma are invited to compete. Figure skaters whose primary residence **is not** in Oklahoma may compete in The State Games of Oklahoma Figure Skating competition provided they live in neighboring state that does not offer a state games program OR they live in a neighboring state whose state games program does not include a figure skating competition AND there is an agreement in place between their home State Games organization and Oklahoma.

#### ELIGIBILITY/TEST LEVEL:

The State Games of Oklahoma Winter Games Figure Skating Championships is a U.S. Figure Skating sanctioned event endorsed by the ISI but membership in U.S. Figure Skating and/or ISI is NOT required. Registered members of U.S. Figure Skating and ISI must be in good standing, and USFS and ISI members must include their USFS or ISI number at registration time.

**Test level and Grouping**: Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Where noted, entrants may skate one level above that for which they qualify, but they may not skate down in any event.

All SNOWPLOW SAM, and BASIC 1-8 skaters must skate at highest level passed, and NO official U.S. Figure Skating tests may have been passed including Moves in the Field or individual dances. The same applies to ISI equivalent levels as noted in the Conversion Chart.

For FREE SKATE 1-6, eligibility will be based only upon highest Basic Skills Free Skate test level passed (Moves in the Field test will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the competition.

Skaters entering beginner-pre-juvenile, Basic 1-8, Free Skate 1-6, and SNOWPLOW SAM events will be divided as closely as possible by age should the number of entries warrant more than one group.

Eligibility for all age-restricted events is determined by the skater's age as of January 18, 2016.

Adults 19 years and older will compete in separate events in most divisions unless they chose to compete with skaters under 19 years of age. Showcase will not be separate by age. Synchronized teams will be separated according to the rules as specified. Adult events may be combined due to limited entries.

**ENTRIES:** Only online entries with secure credit card payment through EntryEeze will be taken, and Teams must complete the team roster section. Note that electronic entries must be paid with a successful credit card transaction to be considered valid and **must be completed by midnight**, **January 27, 2016.** Late entries will be accepted at the discretion of the competition committee, and only if accompanied by a \$30 late fee.

There will be a \$30 change fee for each change of event or level after the entry deadline date.

Introductory, Snowplow Sam, Basic 1-8, Free Skate 1-6	\$70 for first event, \$30 for each additional event
Test Track, Well Balanced, Compulsory,	\$90 for first event, \$30 for each additional
Showcase	event
Synchronized Team Entry	\$90 for the team plus \$10 per skater

\*Note – Limited Pre-Preliminary and Open Pre-Juvenile are not considered part of the standard competition series but past demand has warranted us to continue to offer them.

**<u>REFUND POLICY:</u>** Entry fees will not be refunded after January 27, 2016, unless no competition exists or the event is canceled. **There will be no refunds for medical withdrawals.** The online processing fees are not refundable. Checks returned for non-sufficient funds and contested credit card charges will be issued a \$30 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events

Full refunds, **minus the online processing fee**, are available if withdrawal is prior to the entry deadline.

**FACILITIES**: Arctic Edge Ice Arena is located in Oklahoma City, Oklahoma, at 14613 N Kelly Ave, Oklahoma City, OK 73013. The ice surface is 200' X 85' with rounded corners.

<u>MUSIC:</u> Official competition music <u>must be uploaded</u> no later than February 10, 2016 via entryeeze in MP3 format. The file names must be submitted as "Event-Last Name, First Name", i.e. "Ladies Novice SP-Smith, Jane.mp3" or "Ladies Preliminary TT-Doe, Lisa.mp3". Competitor's practice ice CDs are to be turned in to the Ice Monitor just prior to the competitor's official practice.

Music Do's and Don'ts

- Have a separate CD for practice and competition, and for each competitive program.
- A duplicate CD should be readily available at event time should there be technical difficulties with the official music uploaded in mp3 format.
- Single track CDs only. No CD-RWs.
- CDs must be clearly marked with competitor's name, event, and running time of music.

Music may be picked up at the registration table following each event. Reasonable care will be taken, but the Oklahoma City Figure Skating Club cannot be responsible for CDs left at the end of the competition.

#### Entry Deadline January 27, 2016

**LIABILITY:** U.S. Figure Skating, ISI, Oklahoma City Figure Skating Club, and Arctic Edge Ice Arena accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

<u>JUDGING SYSTEM:</u> U.S. Figure Skating 6.0 ordinal scoring method will be used for all events and judging will be by official US Figure Skating Judges. Judging panels for Basic Skills events may also include qualified US Figure Skating members.

**<u>REGISTRATION:</u>** See the event site located at <u>www.okcfsc.net</u> for registration begin and end day and time. Registration will be open from one to two hours before the first event and run through the last event of the day. The registration table will be located in the lobby area near the entrance to the ice rink. Please register promptly upon arrival.

For questions, please contact Registration at okcfigureskating@gmail.com.

**<u>PRACTICE ICE:</u>** Practice ice may be chosen online for \$18.00 for singles for each 30 minute session. Exclusive Team practice ice may be chosen online for \$150 for each 30 minute session. **Pre-paid practice ice is non-refundable and may not be sold to other skaters.** Practice ice can only be purchased through Entryeeze until the desk opens at the event.

Once the desk opens at the event, all remaining practice ice sessions will be sold only in person at the practice ice desk for \$25 for singles for each 30 minute session.

We do not guarantee that everyone's music will be played on each session. You must have a CD to use on the practice ice as we will not play uploaded competition music. We will not accept credit cards for purchases made at the rink. Make checks payable to OKC FSC.

**<u>PHOTOGRAPHY/VIDEOGRAPHY</u>**: TBA. The competition committee reserves the right to restrict personal videotaping to your skater only. Personal cameras and videocameras will be permitted in the bleachers only and may not be plugged into arena outlets. Videotaping for personal profit is not allowed.

**<u>AWARDS:</u>** Medals will be awarded to first, second, and third place winners in all events. Event will consist of a qualifying round and a final round if there are more than 15 skaters in the event. The qualifying rounds will entitle the top three places to a medal. The championship round will entitle the top three places to medals. Synchro Teams will be grouped by Division if there are at least two teams entered in the same division, otherwise all teams will be considered an exhibition and will be given a critique (upon request).

All awards will be presented off-ice at the photographer's stand following each event.

ALL MEDALISTS FROM THE STATE GAMES OF OKLAHOMA WINTER GAMES WILL QUALIFY TO ADVANCE TO THE STATE GAMES OF AMERICA NATIONAL COMPETITION.

The 2017 State Games of America are being held in the Detroit, Michigan area.

**OFFICIAL NOTICES:** An official bulletin board will be maintained at Arctic Edge Ice Arena. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for schedule changes and/or additional information. Skaters are requested to arrive 45 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

#### **INFORMATION REGARDING COACHES:**

U.S. Figure Skating Rule MR 5.11 Coach Compliance

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the requirements of U.S. Figure Skating Rule MR 5.11 on an annual basis by July 1, as applicable.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – <u>no exceptions</u>. We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to: <u>http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf</u>

#### **CONTACT INFORMATION:**

Chief Referee – Keith Yingling – keithyingling@gmail.com

Co-Competition Chairs and Registrars: LaDonna Sinning – <u>OKCFigureSkating@gmail.com</u> and Megan Williams – megwilliams@cox.net

Program – LaDonna Sinning – OKCFigureSkating@gmail.com

**<u>SCHEDULE:</u>** Competition and practice ice schedules will be adjusted to accommodate registrations. When ready, schedules will be posted within Entryeeze at <u>www.okcfsc.net</u>.

**<u>PROGRAM ADVERTISEMENTS</u>**. Treat your favorite skater or coach to a special recognition by putting an advertisement in the program. Complete the attached Program Advertisement form. Payment is to be made through EntryEeze.

#### HOTEL ACCOMMODATIONS:

To be announced.

**TRANSPORTATION:** If flying in for the event, Will Rogers World Airport in Oklahoma City is the most convenient option.

**ISI Program Members:** If you are in an ISI program, please use the below conversion chart to determine your appropriate competition level.

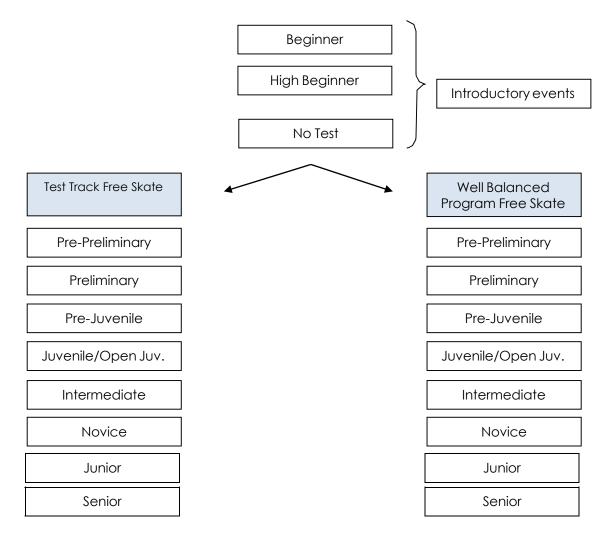
ISI members can enter either Test Track or Well Balanced Free Skate events but NOT both.

If You Passed ISI level	Enter USFS level	If You Passed ISI level	Enter USFS level
Tot or Pre-Alpha (age 7 and older) Alpha	Basic 1	Freestyle 5 / Open Silver	Pre-Juvenile
Advanced Pre-Alpha	Basic 2	Freestyle 6 / Open Gold	Juvenile or
Advanced Pre-Alpha	Basic 3	Freestyle 7 / Open Platinum	Novice
Alpha/Gamma	Basic 4	Freestyle 8 / Open Platinum	Junior or Senior
Beta	Basic 5	Freestyle 9 / Open Platinum	Senior
Delta	Basic 6	Freestyle 10 / Open Platinum	Senior
Gamma	Basic 7	Freestyle 2 / Open Bronze	Adult Pre-
Delta-Freestyle 1	Basic 8	Freestyle 3 / Open Bronze	Adult Bronze
Freestyle 2 or 3/Open Bronze	Pre-Preliminary	Freestyle 4 / Open Silver	Adult Silver
Freestyle 4 / Open Silver	Preliminary	Freestyle 5 / Open Gold	Adult Gold

#### STANDARD SINGLES FREE SKATING EVENTS

See current rulebook or click <u>here</u> for current rules and requirements.

Illustration of Singles Free Skating Events:



#### EVENT: Introductory Levels Free Skate Program - Beginner, High Beginner and No Test Levels

General event parameters:

- 1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 2. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 3. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 Maximum	<ul> <li>Max. 5 jump elements:</li> <li>Jumps with no more than one-half rotation (front to back or back to front).</li> <li>Max. 2 jump sequences</li> <li>Max. 2 of any same jump</li> </ul>	Max. 2 spins: • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
High Beginner 1:40 Maximum	<ul> <li>Max. 5 jump elements:</li> <li>Jumps with no more than one-half rotation (front to back or back to front including half-loop)</li> <li>Single rotation jumps: Salchow and toe loop only.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump.</li> </ul>	Max. 2 spins: • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions)	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests
No-Test 1:40 Maximum	<ul> <li>Max. 5 jump elements:</li> <li>Single jumps, with the exception of the single Axel, are allowed</li> <li>Maximum of 2 jump combinations or sequences</li> <li>Jump combinations limited to 2 jumps</li> <li>Jump sequences limited to a maximum of 3 single jumps (half-loop is not considered a single jump at this level and may be performed without counting toward jump limit)</li> <li>No single Axels, double jumps or triple jumps</li> </ul>	Max. 2 spins: • Spins may change feet and/or position • Spins may start with a fly • Minimum 3 revs. • Spins must be of a different character (For definition see rule 4103E)	<ul> <li>Step sequence*</li> <li>Must use one-half the ice surface</li> <li>Moves in the field and spiral sequences are permitted but will not be counted as elements.</li> <li>Jumps may be included in the step sequence</li> </ul>	

# EVENT: Test Track Free Skate

General event parameters:

- 1. Skaters may <u>not</u>enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- 2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 3. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher. **ISI members**, see Conversion Chart listed earlier in this document for level.
- 4. Time range adjusted to cover both USFS and ISI requirements +/- 10 seconds.
- 5. Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- 6. The following deductions will be taken:
  - 0.1 from each mark for each technical element included that is not permitted in the event description.
  - 0.2 from the technical mark for each extra element included.
  - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:30 – 2:00	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one-half rotation (front to back or back to front including half-loop)</li> <li>Single rotation jumps: Salchow, toe loop and loop only.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	change of foot, no	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre- preliminary free skate test
Preliminary 1:30 – 2:00	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	of foot, no flying entry.	throughout the	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile 2:00	<ul> <li>Maximum of 5 jump elements:</li> <li>Jumps with not more than one rotation (no Axels).</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	Maximum of 2 spins: • One spin in one		Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test
Juvenile 2:00 – 2:30	<ul> <li>Maximum of 5 jump elements:</li> <li>Any single jumps, including Axel, are permitted.</li> <li>Max. 2 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 2 spins:</li> <li>One solo spin in one position, no change of foot (Min. 4 revolutions).</li> <li>One combination spin with one change of foot and at least one</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre- juvenile free skate test but may not have passed tests

		<ul> <li>change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot)</li> <li>Only solo spin may fly</li> </ul>		higher than juvenile free skate test
Intermediate 2:00 - 2:40	<ul> <li>Maximum of 6 jump elements:</li> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow and double toe loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 2 spins:</li> <li>One must be a flying spin (min 5 revolutions),</li> <li>One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot).</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test
Novice 3:00 – 4:30	<ul> <li>Maximum of 7 jump elements for men and 6 for ladies:</li> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop and double loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 3 spins, of a different nature:</li> <li>One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot)</li> <li>The other spins are the option of the skater (min 6 revolutions per foot)</li> <li>All spins may fly</li> </ul>	One step sequence or spiral sequence fully utilizing ice surface (see rule 4104 & 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test
Junior 3:30 – 4:30	<ul> <li>Maximum of 8 jump elements for men and 7 for ladies:</li> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop, double loop and double flip</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 3 spins of a different nature:</li> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot)</li> </ul>	One step sequence fully utilizing ice surface (See rule 4105 for remarks)	Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test
Senior 4:00 – 4:30	<ul> <li>Maximum of 8 jump elements for men and 7 for ladies:</li> <li>Any single jumps.</li> <li>Must include at least four different double jumps, one must be a double Lutz.</li> <li>Triple jumps are not permitted</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<ul> <li>Maximum of 3 spins of a different nature:</li> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot)</li> </ul>	Men: Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105 for remarks) Ladies: One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 & 4105 for remarks.)	Skaters must have passed at least the U.S. Figure Skating junior free skate test

### EVENT: Well Balanced Program Free Skate

General event parameters:

- 1. Skaters may <u>not</u> enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- 2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 3. See the Rule noted below for each level for test qualifications and age requirements. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher. **ISI members**, see Conversion Chart listed earlier in document for level.
- 4. Time range adjusted to cover both USFS and ISI requirements +/- 10 seconds.
- 5. Genders may be combined in all Adult events.
- 6. Free Skate Events:
  - Pre-Preliminary Free Skate program Rule 4270 1:30 2:00
  - \*Limited Pre-Preliminary Free Skate program Rule 4270 minus the Axel jump 1:30 2:00
  - Preliminary Free Skate program Rule 4260 1:30 2:00
  - Pre-Juvenile Free Skate program Rule 4250 2:00
  - \*Open Pre-Juvenile Free Skate program Rule 4250 with age requirement of 14 years or older 2:00
  - Open Juvenile Free Skate program Rule 4240 2:00 2:30
  - Juvenile Free Skate Program Rule 4240 2: 2:30
  - Intermediate Free Skate program Rule 4230 2:00 2:30
  - Novice Free Skate program Rule 4220 3:00 4:30
  - Junior Free Skate program Rule 4210 3:30 4:30
  - Senior Free Skate program Rule 4200 4:00 4:30
  - Adult Pre-Bronze Free Skate program Rule 4600 1:30 2:00
  - Adult Bronze Free Skate program Rule 4590 1:50 2:00
  - Adult Silver Free Skate program Rule 4580 2:00 2:10
  - Adult Gold Free Skate program Rule 4570 2:40 3:00

\*Note – Limited Pre-Preliminary and Open Pre-Juvenile are not considered part of the standard competition series but past demand has warranted us to continue to offer them.

#### SINGLES SHORT PROGRAM

General event parameters:

- 1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- 2. See the Rule noted below for each level for test qualifications and age requirements. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 3. Short Program Events.
  - o Juvenile/Open Juvenile Short program Rule 4230 (same as Intermediate)
  - Intermediate short program Rule 4230
  - Novice short program Rule 4220
  - Junior short program Rule 4210
  - Senior short program Rule 4200

#### **INITIAL / FINAL ROUND FOR FREE SKATE EVENTS**

If entries warrant, a final round free skate will be held for Pre-Preliminary, Preliminary, Pre-Juvenile, Juvenile, Intermediate, Novice, Junior, and Senior events.

#### EVENT: SINGLES COMPULSORY MOVES

INTRODUCTORY LEVELS COMPULSORY EVENTS

In simple program form using a limited number of connecting steps, and the skating order of the required elements is optional.

- To be skated on  $\frac{1}{2}$  ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Skaters may have the option to skate one level higher in compulsories than their free skate program.

Level	Time	Skating rules/standards
Beginner	1:15 max	<ul> <li>Waltz jump</li> <li>½ jump of choice</li> <li>Forward two-foot or one-foot spin, minimum three revolutions (free leg position optional)</li> <li>Forward or backward spiral</li> </ul>
High Beginner	1:15 max	<ul> <li>Toe loop jump</li> <li>Salchow jump</li> <li>Forward scratch spin - minimum three revolutions</li> <li>Forward or backward spiral</li> </ul>
No-Test	1:15 max	<ul> <li>Loop jump</li> <li>Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>Solo spin - sit or camel spin - minimum three revolutions</li> <li>Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ul>

### STANDARD LEVELS COMPULSORY EVENTS

General event parameters:

In simple program form using a limited number of connecting steps, and the skating order of the required elements is optional. **ISI members**, see Conversion Chart earlier in document for level.

- Pre-Preliminary Juvenile: Elements skated on  $\frac{1}{2}$  ice.
- Intermediate Senior: Elements skated on full-ice.
- Elements may be performed only once.
- Music is not allowed.

Level	Time	Skating rules/standards
Pre – Preliminary (& Limited Pre-Pre)	1:15 max	<ul> <li>Single toe loop</li> <li>Jump combination: single/single (no Axel)</li> <li>Sit spin or camel spin - minimum three revolutions</li> <li>Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ul>
Preliminary	1:15 max	<ul> <li>Single Lutz</li> <li>Jump combination: single/single (may include Axel)</li> <li>Back upright spin - minimum three revolutions</li> <li>Forward inside spiral</li> </ul>
Pre – Juvenile (& Open Pre- Juv.)	1:15 max	<ul> <li>Single jump (may include Axel)</li> <li>Jump combination: single/single (may include Axel)</li> <li>Layback spin or camel spin - minimum three revolutions</li> <li>Step sequence - circular</li> </ul>
Juvenile & Open Juv.	1:15 max	<ul> <li>Single Axel</li> <li>Jump combination: single/single or double/single</li> <li>Layback spin or camel spin - minimum three revolutions</li> <li>Step sequence - circular</li> </ul>
Intermediate	1:30 max	<ul> <li>Double Salchow or double toe loop</li> <li>Jump combination: single/single or double/single</li> <li>Flying spin, minimum five revolutions</li> <li>Step sequence - straight line</li> </ul>
Novice	1:30 max	<ul> <li>Double loop</li> <li>Jump combination: double/single or double/double</li> <li>Flying spin - minimum five revolutions</li> <li>Step sequence - straight line</li> </ul>

Level	Time	Skating rules/standards
Junior	1:30 max	<ul> <li>Double flip</li> <li>Jump combination: double/double or triple/double</li> <li>Combination spin - minimum 10 revolutions</li> <li>Step sequence - straight line</li> </ul>
Senior	1:30 max	<ul> <li>Double Lutz</li> <li>Jump combination: double/double or triple/double</li> <li>Combination spin - minimum 10 revolutions</li> <li>Step sequence - straight line</li> </ul>

Adult COMPULSORY EVENTS

General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Elements
Adult Pre-Bronze	1:15 max	<ul> <li>Backward crossovers (Min. 5 consecutive)</li> <li>Waltz jump</li> <li>Forward upright spin (Min. 3 revolutions)</li> <li>Forward outside spiral</li> </ul>
Adult Bronze	1:15 max	<ul> <li>Single Salchow</li> <li>Waltz jump – toe loop combination jump</li> <li>Sit spin (Min. 3 revolutions)</li> <li>Spiral sequence (Min. 2 spirals)</li> </ul>
Adult Silver	1:30 max	<ul> <li>Single loop</li> <li>Single/single jump combination</li> <li>Sit spin (Min. 3 revolutions)</li> <li>Straight line step sequence</li> </ul>
Adult Gold	1:30 max	<ul> <li>Single Lutz or Axel</li> <li>Single/single or single/double jump combination</li> <li>Camel spin (Min. 4 revolutions)</li> <li>Straight line step sequence</li> </ul>

#### SHOWCASE EVENTS – LIGHT ENTERTAINMENT EVENTS

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and Scenery are permitted
- Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by competitor without assistance, and props must fit through the standard entry door to ice . A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.
- Technical skating skills and difficulty will not be rewarded; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

General event parameters:

- 1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- 2. The determination of level will be based upon test requirement at the entry deadline
- 3. Current guidelines and procedures for nonqualifying showcase competitions can be found at <u>www.usfigureskating.org</u>, under "Programs" on the National Showcase page.

#### Light Entertainment Levels

	Event	Must have passed(dance tests refer to solo or partnered standard track)	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
	Beginner, High Beginner, No Test* Note: these levels do not qualify for National Showcase	-	Pre-Preliminary Free Skate	No Age restriction	1:30 max
	Pre-Preliminary* Note: this level does not qualify for National Showcase	-	Preliminary Free Skate	No Age restriction	1:30 max
	Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate	No minimum age (max age 20)	1:40 max
	Pre Juvenile	Pre Juvenile Free Skate 2 Preliminary Dances	Juvenile Free Skate or Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
	Juvenile	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	13 and under	2:10 max
	Teen	Juvenile Free Skate Complete Preliminary Dance	Intermediate Free Skate Any Silver Dance	14-17	2:10 max
Singles	Intermediate	Intermediate Free Skate Complete Bronze Dance	Novice Free Skate Any Gold Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate Complete Preliminary Dance	Novice Free Skate Any Gold Dance	18-20	2:10 max
	Novice	Novice Free Skate One Silver Dance	Junior Free Skate Any Gold Dance		2:10 max
	Junior	Junior Free Skate Two Pre-Gold Dances	Senior Free Skate Completed Gold Dance	No age	2:40 max
	Senior	Senior Free Skate Complete Gold Dance		restriction	2:40 max

Entry Deadline January 27, 2016

Event	Must meet requirements for*	Must not have passed	Age	Time
Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test		21 and older	1:40 max	
Adult Silver	Adult Silver Free Skateor Pairs Events or have passed one Pre- Silver Dance TestAny Pre-Gold Dance Test21 and older		1:40 max	
Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test		21 and older	1:40 max
Masters Masters Intermed or any Masters Pairs Event have passed the complete P Gold Dance Test			21 and older	1:40 max

# EVENT: SYNCHRONIZED SKATING

General event parameters:

- 1. Teams will skate to the music of their choice. Vocal music is permitted.
- 2. All age restrictions are as of the preceding July 1<sup>st</sup>.
- 3. Teams may have a maximum of four alternates, in addition to the maximum number of skaters allowed per level.
- 4. See the current U.S. Figure Skating Rulebook, technical notification and/or ISU communication for skating requirements.
- 5. Moves in the field test level requirement is not needed for this non-qualifying event.
- 6. The 6.0 Majority judging system will be used.
- 7. The following rules apply to teams of all levels:
  - Rule 7020 Clothing
  - Rule 7120 Definitions of Steps and Turns
  - Rule 7130, 7140 Definitions of Features and Requirements
  - Rule 7150 General Criteria for Basic Requirements for Elements
  - Rule 7160 Illegal Elements/Features/Additional Features/Movements

Level	Time	Roster	Age	Test level	Rules
Preliminary	2:00 +/- 10 sec.	8 – 16 skaters	All under age 12 Majority under age	None	Well balanced program: Rule 7270
Pre-Juvenile	2:15 +/- 10 sec.	8 – 16 skaters	Majority under age 12	None	Well balanced program: Rule 7260
Open Juvenile	2:30 +/- 10 sec.	8 – 16 skaters	Majority under age 20	Pre- preliminary moves in the field	Well balanced program: Rule 7250
Juvenile	3:00 +/- 10 sec.	12 – 20 skaters	Under age 13	Preliminary moves in the field	Well balanced program: Rule 7240
Intermediate	3:30 +/- 10 sec.	12 – 20 skaters	Under age 18	Pre-Juvenile moves in the field	Well balanced program: Rule 7230
Novice	3:15 +/- 10 sec.	12 – 20 skaters	Under age 16, with the exception of up to 4 skaters who may be 16 or 17.	Juvenile moves in the field	Well balanced program: Rule 7220

Entry Deadline January 27, 2016

	January 27, 2016				, ,
Junior	FS: 4:00 +/- 10 sec. SP: max 2:50	12 – 16 skaters	At least age 13, must be under age 19	Intermediat e moves in the field	WBP & Short Program: Rule 7210
Senior	FS: 4:30 +/- 10 sec. SP: max 2:50	16 skaters	At least age 15	Novice moves in the field	WBP & Short Program: Rule 7200
Adult	3:30 +/- 10 sec.	12 – 20 skaters	At least age 21, with the exception of up to 4 skaters who may be 18-20.	Preliminary moves in the field, dance or figure	Well balanced program: Rule 7500
Masters	3:00 +/- 10 sec.	12 – 20 skaters	At least age 25, with the majority of the team at least 30	None	Well balanced program: Rule 7510
Open Adult	2:30 +/- 10 sec.	8 – 16 skaters	Majority at least age 19	None	Well balanced program: Rule 7520
Open Masters	2:30 +/- 10 sec.	8 – 16 skaters	Majority at least age 25, with the majority of the team at least 30	None	Well balanced program: Rule 7530

# EVENT: Basic Elements Event: SNOWPLOW SAM - BASIC 8

Format: Each skater will perform each element in the <u>order listed below</u> when directed by the announcer to begin. **ISI members**, see Conversion Chart listed earlier in document for level.

- To be skated on 1/3 to 1/2 ice
- No music

#### • All elements must be skated in the order listed

Level	Time	Skating rules/standards		
Snowplow Sam 1-3		1. March followed by a two-foot glide and dip		
	1:00 max	2. Forward two-foot swizzles, 2-3 in a row		
	1.00 110	3. Forward snowplow stop		
		4. Backward wiggles, 2-6 in a row		
		1. Forward two-foot glide and dip		
Basic 1	1:00 max	2. Forward two-foot swizzles, 6-8 in a row		
DUSIC I	1.00 max	3. Forward snowplow stop		
		4. Backward wiggles, 6-8 in a row		
		1. Forward one-foot glide, either foot		
		2. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot		
Basic 2	1:00 max	3. Moving snowplow stop		
		4. Two-foot turn in place, forward to backward		
		5. Backward two-foot swizzles, 6 - 8 in a row		
		1. Forward stroking		
		2. Forward <sup>1</sup> / <sub>2</sub> swizzle pumps on a circle, either clockwise or counter clockwise,		
Basic 3	1:00 max	4-6 consecutive		
DUSIC 3	1.00 max	3. Forward slalom		
		4. Backward one-foot glide, either foot		
		5. Two-foot spin – minimum three revolutions		
	1:00 max	1. Standstill forward outside three-turn, right and left		
		2. Forward outside edge on a circle, clockwise or counter clockwise		
Basic 4		3. Forward crossovers, 4-6 consecutive, both directions		
		4. Backward stroking, 4-6 strokes		
		5. Backward snowplow stop, right or left		
Basic 5		1. Backward outside edge on a circle, clockwise or counterclockwise		
	1:00 max	2. Backward crossovers, 4-6 consecutive, both directions		
		3. Basic one-foot spin, free leg held to side of spinning leg - minimum three		
		revolutions		
		4. Side toe hop, either direction		
		5. Hockey stop		

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Basic 6		1. Standstill forward inside three-turn, right and left
		2. Bunny Hop
	1:00 max	3. Forward spiral on a straight line, right or left
		4. Lunge, right or left
		5. T-stop, right or left
		1. Standstill forward inside open mohawk, right to left and left to right
		2. Ballet jump, either direction
Basic 7	1:00 max	3. Back crossovers to a back outside edge landing position, clockwise and
		counter clockwise
		4. Forward inside pivot
		1. Moving forward outside or forward inside three-turns, right and left
		2. Waltz jump (from a standstill)
		3. Mazurka, either direction
Basic 8	1:00 max	4. 1 Combination move, clockwise <u>or</u> counter clockwise, two forward
	1.00 max	crossovers into forward inside mohawk, step down, cross behind, step into
		one back crossover and step to a forward inside edge
		5. Beginning one-foot upright spin, free foot held to side of spinning leg or
		crossed position - minimum three revolutions

# EVENT: BASIC PROGRAM EVENT: SNOWPLOW SAM - BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed. **ISI members**, see Conversion Chart listed earlier in document for level.

- To be skated on full ice
- The skater may use elements from a previous level
- A 0.2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules/standards
10.0		March followed by a two-foot glide and dip
Snowplow Sam 1-3	1:10 max.	<ul> <li>Forward two-foot swizzles, 2-3 in a row</li> </ul>
		Forward snowplow stop
		Backward wiggles, 2-6 in a row
		Forward two-foot glide and dip
Devic 1	1:10 max.	Forward two-foot swizzles, 6-8 in a row
Basic 1		Forward snowplow stop
		Backward wiggles, 6-8 in a row
		Forward one-foot glide, either foot
	1:10 max.	• Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot
Basic 2	1.10 1102.	Moving snowplow stop
		Two-foot turn in place, forward to backward
		Backward two-foot swizzles, 6 - 8 in a row
		Forward stroking
		• Forward 1/2 swizzle pumps on a circle, either clockwise or counter clockwise,
Basic 3	1:10 max.	4-6 consecutive
2 0.0.0 0		Forward slalom
		Backward one-foot glide, either foot
		Two-foot spin, minimum three revolutions
	1:10 max.	Standstill forward outside three-turn, right and left
Basic 4		Forward crossovers, 4-6 consecutive both directions
		Backward stroking, 4-6 strokes
		Backward snowplow stop, right or left
	1:10 max.	Backward crossovers, 4-6 consecutive, both directions
Develo C		Basic one-foot spin, free leg held to side of spinning leg, minimum three
Basic 5		revolutions
		Side toe hop, either direction
		<ul> <li>Hockey stop</li> <li>Standstill forward inside three-turn, right and left</li> </ul>
Basic 6	1:10 max.	<ul> <li>Standstill forward inside three-torn, light and left</li> <li>Bunny Hop</li> </ul>
		<ul> <li>Forward spiral on a straight line, right or left</li> </ul>
		<ul> <li>Lunge, right or left</li> </ul>
		<ul> <li>T-stop, right or left</li> </ul>
	TI	ant is a standard U.S. Figure Skating Nongualifying Competition

This event is a standard U.S. Figure Skating Nonqualifying Competition

#### Entry Deadline January 27, 2016

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Basic 7	1:10 max.	<ul> <li>Standstill forward inside open Mohawk, right to left and left to right</li> <li>Ballet Jump, either direction</li> <li>Back crossovers to a back outside edge landing position, clockwise and counter clockwise</li> <li>Forward inside pivot</li> </ul>		
Basic 8	1:10 max.	<ul> <li>Moving forward outside or forward inside three-turns, right and left</li> <li>Waltz jump (from a standstill)</li> <li>Mazurka, either direction</li> <li>1 Combination move, clockwise <u>or</u> counter clockwise – two forward crossovers into a forward inside Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge</li> <li>Beginning one-foot upright spin, free foot held to side of spinning leg or crossed position -minimum three revolutions</li> </ul>		

# EVENT: Free Skate 1-6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional

- To be skated on  $\frac{1}{2}$  ice
- No music is allowed
- The skater must demonstrate the required elements and may use any additional elements from previous levels
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:15 max.

Level	Time	Skating rules / standards	
Free Skate 1	1:15 max.	<ol> <li>Advanced forward stroking, 4-6 consecutive</li> <li>Backward outside three-turns, right and left</li> <li>One-foot upright scratch spin from backward crossovers - minimum three revolutions</li> <li>Waltz jump from backward crossovers</li> <li>Half flip jump</li> </ol>	
Free Skate 2	1:15 max.	<ol> <li>Forward outside or inside spiral, right or left</li> <li>Waltz three's, right or left, 2-3 sets</li> <li>Beginning back spin, entry optional – minimum two revolutions</li> <li>Waltz jump, side toe hop, waltz jump sequence</li> <li>Toe loop jump</li> </ol>	
Free Skate 3	1:15 max.	<ol> <li>Forward crossovers in a figure 8</li> <li>Backward inside three-turns, right and left</li> <li>Back spin - minimum three revolutions</li> <li>Salchow jump</li> <li>Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ol>	
Free Skate 4	1:15 max.	<ol> <li>Forward power 3's, 2-3 consecutive sets, right or left</li> <li>Sit spin - minimum three revolutions</li> <li>Loop jump</li> <li>Waltz jump/loop jump combination</li> </ol>	
Free Skate 5	1:15 max.	<ol> <li>Camel spin - minimum three revolutions</li> <li>Forward upright spin to back upright spin - minimum three revolutions each foot</li> <li>Loop/loop jump combination</li> <li>Flip jump</li> </ol>	
Free Skate 6	1:15 max.	<ol> <li>Five step mohawk sequence - one set alternating pattern (refer to Basic Skills Curriculum Free skate 6)</li> <li>Camel, sit spin combination - minimum of four revolutions total</li> <li>Split jump or stag jump</li> <li>Waltz jump, ½ loop, Salchow jump sequence</li> <li>Lutz jump</li> </ol>	

## EVENT: Free Skate 1-6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:40 max.

Level	Time	Skating rules / standards		
Free Skate 1	1:40 max	<ul> <li>Advanced forward stroking, 4-6 consecutive</li> <li>One-foot upright scratch spin from backward crossovers, minimum three revolutions</li> <li>Waltz jump from backward crossovers</li> <li>Half flip jump</li> </ul>		
Free Skate 2	1:40 max	<ul> <li>Forward outside spiral, right or left</li> <li>Beginning back spin – entry optional, minimum two revolutions</li> <li>Waltz jump, side toe hop, waltz jump sequence</li> <li>Toe loop jump</li> </ul>		
Free Skate 3	1:40 max	<ul> <li>Forward crossovers in a figure 8</li> <li>Back spin, minimum three revolutions</li> <li>Salchow jump</li> <li>Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>		
Free Skate 4	1:40 max	<ul> <li>Forward power 3's, 2-3 consecutive sets, right or left</li> <li>Sit spin, minimum three revolutions</li> <li>Loop jump</li> <li>Waltz jump-loop jump combination</li> </ul>		
Free Skate 5	1:40 max	<ul> <li>Camel spin, minimum three revolutions</li> <li>Forward upright spin to back upright spin, minimum three revolutions each foot</li> <li>Loop-loop jump combination</li> <li>Flip jump</li> </ul>		
Free Skate 6	1:40 max	<ul> <li>Camel, sit spin combination, minimum of four revolutions total</li> <li>Split jump or stag jump</li> <li>Waltz jump, ½ loop, Salchow jump sequence</li> <li>Lutz jump</li> </ul>		